

CBSE | DEPARTMENT OF SKILL EDUCATION

MULTIMEDIA (SUBJECT CODE-821)

Blue-print for Sample Question Paper for Class XII (Session 2025-2026)

Max. Time: 2 Hours

Max. Marks: 50

PART A - EMPLOYABILITY SKILLS (10 MARKS):

UNIT NO.	NAME OF THE UNIT	OBJECTIVE TYPE QUESTIONS	SHORT ANSWER TYPE QUESTIONS	TOTAL QUESTIONS
		1 MARK EACH	2 MARKS EACH	
1	Communication Skills - IV	1	1	2
2	Self-Management Skills - IV	2	1	3
3	ICT Skills - IV	1	1	2
4	Entrepreneurial Skills - IV	1	1	2
5	Green Skills - IV	1	1	2
TOTAL QUESTIONS		6	5	11
NO. OF QUESTIONS TO BE ANSWERED		Any 4	Any 3	07
TOTAL MARKS		1 x 4 = 4	2 x 3 = 6	10 MARKS

PART B - SUBJECT SPECIFIC SKILLS (40 MARKS):

UNIT NO.	NAME OF THE UNIT	OBJECTIVE TYPE QUESTIONS	SHORT ANSWER TYPE QUESTIONS	DESCRIPTIVE/ LONG ANS. TYPE QUESTIONS	TOTAL QUESTION S
		1 MARK EACH	2 MARKS EACH	4 MARKS EACH	
1.	3D Production Pipeline	10	2	2	14
2.	Basics of Video and Sound Editing	5	1	1	7
3.	Basic Tools and Techniques of Animation in Autodesk MAYA	9	3	2	14
TOTAL QUESTIONS		24	6	5	35
NO. OF QUESTIONS TO BE ANSWERED		20	Any 4	Any 3	27
TOTAL MARKS		1 x 20 = 20	2 x 4 = 8	4 x 3 = 12	40 MARKS

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Multi Media (SUBJECT CODE - 821)

Sample Question Paper for Class XII (Session 2025-2026)

Max. Time: 2 Hours

Max. Marks: 50

General Instructions:

1. Please read the instructions carefully.
2. This Question Paper consists of 21 questions in two sections: Section A & Section B.
3. Section A has Objective type questions whereas Section B contains Subjective type questions.
4. **Out of the given (5 + 16 =) 21 questions, a candidate has to answer (5 + 10 =) 15 questions in the allotted (maximum) time of 2 hours.**
5. All questions of a particular section must be attempted in the correct order.
6. **SECTION A - OBJECTIVE TYPE QUESTIONS (24 MARKS):**
 - i. This section has 05 questions.
 - ii. Marks allotted are mentioned against each question/part.
 - iii. There is no negative marking.
 - iv. Do as per the instructions given.
7. **SECTION B – SUBJECTIVE TYPE QUESTIONS (26 MARKS):**
 - i. This section has 16 questions.
 - ii. A candidate has to do 10 questions.
 - iii. Do as per the instructions given.
 - iv. Marks allotted are mentioned against each question/part.

SECTION A: OBJECTIVE TYPE QUESTIONS

Q. 1	Answer any 4 out of the given 6 questions on Employability Skills (1 x 4 = 4 marks)	
i.	Which of the following is not a stage of active listening? a) Understanding b) Enjoying c) Responding d) Receiving	1
ii.	Svadhi is a 17 year old girl, studying in class XII. She is focused and determined to pursue law as a career. She leaves no stone unturned to do her best in academics. She has been selected as school head girl by her principal because of her dependable nature. She takes good care of class property and keeps everything well in place in an organized manner. Which personality trait is dominantly observed in Svadhi? a) Consciousness b) Extraversion c) Openness to experience d) Introversion	1
iii.	What is the shortcut key to make text slanting? a) ctrl + s b) ctrl + x c) ctrl + b d) ctrl + i	1
iv.	Suniska believes that she will not have the ability to work with a team when she starts her business. The barrier she is facing is _____. a) getting capital b) self-doubt c) risk taking d) selecting the right business idea	1
v.	It includes activities for which there is no apparent reward but one derives enjoyment and satisfaction in doing them. This is _____. a) Internal analysis b) Extrinsic motivation c) Intrinsic motivation d) External implementation	1
vi.	Due to rapid technological advancements and the production of newer electronic equipment, the old ones get easily replaced with new models. It has particularly led to an exponential increase in e-waste in India. Which of the following is the correct way to handle e-waste? a) Sell the e-waste to a local scrap dealer b) Throw the e-waste in the dustbin c) Dump the e-waste in the local landfill d) Dispose-off the e-waste with the help of a certified partner	1

Q. 2	Answer any 5 out of the given 6 questions (1 x 5 = 5 marks)	
i.	The _____ department works closely with the director to design the locations and costumes a) Modelling b) Rigging c) Compositing d) Layout	1
ii.	This operation calculates a new animation curve for an attribute using the input nodes that contribute to its properties. Name this operation. a) Bake Channel b) Simplify Curve c) Resampling Curve d) Frame All	1
iii.	During _____ stage the Director approves camera moves, depth of field and the composition of the models making up the set and set dressing.	1

	a) Production	b) Post Production	c) Pre Production	d) Scripting	
iv.	_____ tend to have a sculpture background and specialise in building the characters and other freeform surfaces. a) Texture Artist c) Hard-surface Modellers				1
v.	Which tangent will you use to show animation of the colour of a heating element on a stove? a) Clamped c) Stepped				1
vi.	If Adobe Premiere Pro cannot find the source file used within a project automatically, it displays the _____ dialog box. a) Show c) Look				1
		b) Organic Modellers d) Lighting TD			
		b) Linear d) Spline			
		b) Where Is The File d) Search The File			

Q. 3	Answer any 5 out of the given 6 questions (1 x 5 = 5 marks)				
i.	Sequences with audio tracks must also contain a _____, where the output of regular audio tracks is directed for mixing. a) master audio track c) set audio track				1
ii.	This twinning animation is used to make a view smaller or larger either on x axis or on the y-axis. Name it. a) Alpha animation c) Translate animation				1
iii.	_____ indicates the current frame displayed in the Program Monitor in Adobe Premiere Pro. a) Markers Panel c) Import				1
iv.	A _____ will make test animations showing how a creature or character appears when deformed into different poses. a) Production Designers c) Character TD				1
v.	State True or False. Non-linear animation is completely independent of time.				1
vi.	What is the Keyboard shortcut to set a keyframe in Autodesk Maya? a) S c) E				1
		b) mixer audio track d) final audio track			
		b) Scale animation d) Rotate animation			
		b) Viewing area bar d) Current-time indicator			
		b) Art Directors d) Clean-up Artists			

Q. 4	Answer any 5 out of the given 6 questions (1 x 5 = 5 marks)				
i.	It is the process of getting the final assembled animation scenes or pieces out of the computer in the format of a sequence of individual pixel-based frames. Name it. a) Modelling c) Rendering				1
ii.	To preview the animation at the smooth production speed (or nearly so), we use _____. a) Dopesheet c) Graph Editor				1
		b) Compositing d) Lighting			
		b) Window >Play blast d) View > Frame			

iii.	The colour scheme in Maya for X, Y, and Z axes is _____ respectively. a) Red, Grey, Black b) Red, Green, Blue c) Red, Black, Grey d) Red, Blue, Green	1
iv.	The viewable field covered by a lens, measured in degrees is called _____. a) angle of view b) Animatics c) dolly d) camera scale	1
v.	_____ is the principle underlying all editing. a) Montage b) Preset c) Phi Phenomenon d) camera scale	1
vi.	The process of synchronizing a character's mouth to sounds in the dialogue soundtrack to give the illusion that the character is speaking or generating sounds is called as _____. a) Active listening b) Rhythm c) Lip Sync d) Ergonomics	1

Q. 5	Answer any 5 out of the given 6 questions (1 x 5 = 5 marks)	
i.	In Adobe Soundbooth, choosing _____ switches from the default waveform view to a spectral display of the audio track in the Editor panel. This makes it easier to remove specific frequencies from the sound. a) Change Pitch b) Remove A Sound c) Effects panel d) Auto Compose Score	1
ii.	Which Sheets are used to compare the scale of the characters against one another? a) Model Sheets b) Expression Sheets c) Character Line up sheet d) Storyboarding Sheets	1
iii.	_____ are used to drive the attributes of one object to another object. a) Mute Keys b) Layers c) Unmute Keys d) Driven Keys	1
iv.	State True or False. The running time of an Animatics should not match the intended running time of the final animation.	1
v.	What is the shortcut key for move tool in Autodesk Maya? a) R b) Q c) E d) W	1
vi.	The 3D production process does not emphasize upon: a) rigging b) drawing c) modelling d) animation	1

SECTION B: SUBJECTIVE TYPE QUESTIONS

Answer any 3 out of the given 5 questions on Employability Skills (2 x 3 = 6 marks)

Answer each question in 20 – 30 words.

Q. 6	Give two characteristics of entrepreneurship.	2
Q. 7	Write the steps to insert a New Slide in a presentation.	2

